

EINE KLEINE GAMELAN MUSIC -

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..... for instruments of any tunings and any type.....

Construct 3-note melodies of a step followed by a skip or a skip followed by a step in any scale, mode, key, in any tuning, either upward or downward (but not both in the same melody).

Apply these melodies to the motive above, which gives the rhythm and order of the three tones. Play the same melody for at least two times through the motive. You can also play the motive mirror-fashion, from the highest to the lowest note and so on.

VARIANTS:

- Accent either the lowest or highest tones or both.
- Omit all but the accented tones.
- Play only the long notes and fill them in with eighths including an eighth on the next beat after.* The last beat, as is.
- A sustaining instrument may play a long tone in place of the written eighths, and rest for the long notes of the motive.
- Gongs or gong-like sounds and other percussion instruments can be added to the long notes.

KEEP the same tone(s), the same variant for at least two repeats before changing or resting.

ENDING: When all instruments are playing the rhythmic variant (eighths in place of long notes), that becomes the last time.

* see rhythmic underlay in score above